

# Using Bisimulations for Optimality Problems in Model Refinement

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30.5.2011  
Rotterdam

# About

- dioid-based optimality problems
- model refinement
- bisimulations
- combination of all

- recent work by Michel Sintzoff (MPC 2008)
- algebraic characterisation of bisimulations at ReIMiCS 2009
- generic algorithm at AMAST 2010

# Basic Definition

## Definition

A *complete dioid* is a structure  $(D, \Sigma, 0, \cdot, 1)$  such that  $(D, \sqsubseteq)$  is a complete lattice with supremum operator  $\Sigma$  and least element  $0$ , where  $\sqsubseteq$  is defined by  $x \sqsubseteq y \Leftrightarrow \Sigma\{x, y\} = y$ ,  $(D, \cdot, 1)$  is a monoid and  $\cdot$  distributes over  $\Sigma$  from both sides.  $\sqsubseteq$  is called the *order* of the complete dioid.

- naming dioid after Gondran/Minoux
- also known as quantale

# Selective Dioids

- special case of *selective* dioids
- $a + b \in \{a, b\}$ . i.e.  $\sqsubseteq$  is linear
- abbreviation *s-dioid* for complete selective dioids
- e.g.  $(\mathbb{R} \cup \{-\infty, \infty\}, \sup, -\infty, \inf, \infty)$ ,  
 $(\mathbb{R} \cup \{-\infty, \infty\}, \inf, \infty, +, 0)$

# Cumulative Dioids

- cumulative dioids
- characterised by  $a \sqsubseteq 1$
- equivalent to:
  - $\forall a, b, c \in D : a \sqsubseteq b \Rightarrow ac \sqsubseteq b \wedge a \sqsubseteq b \Rightarrow ca \sqsubseteq b$
  - $\forall a, b \in D : ab \sqsubseteq a \wedge ba \sqsubseteq a$
- interpretation will be given soon

# Definition of Models

- model: pair  $(G, g)$  where
  - $G = (V, E)$  is a graph
  - $g : E \rightarrow D$  is an edge labelling function
  - $D$  is carrier set of an s-dioid
- target model: model with target set  $T \subseteq V$  (and some additional technical requirements)

# Costs in Models

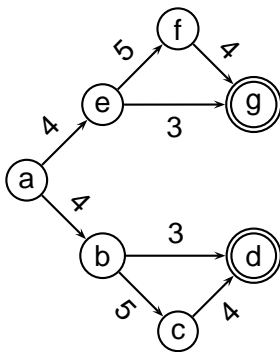
- *cost*  $c(w)$  of a walk  $x_1 x_2 \dots x_n$  in  $M = (G, g)$  defined by
$$c(w) = \prod_{i=1}^{n-1} g(x_i, x_{i+1})$$
- *distance*  $d(x, y)$  by  $d(x, y) = \sum_{w \in W(x, y)} c(w)$
- *target distance* in a target model by  $d(x) = \sum_{t \in T} d(x, t)$
- $x_1 x_2 \dots x_n$  is *optimal* walk if  $c(x_1 x_2 \dots x_n) = d(x_1, x_n)$



# Interpretation

- suitable choices of  $D$  yield different optimality problems
- $(\mathbb{R} \cup \{-\infty, \infty\}, \inf, \infty, +, 0)$  corresponds to shortest path problem
- $(\mathbb{R} \cup \{-\infty, \infty\}, \sup, -\infty, \inf, \infty)$  corresponds to maximum capacity path
- application in routing, planning, optimisation, ...

# Example



target set

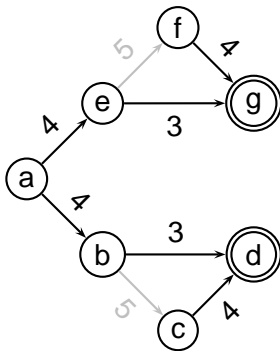
double surrounded

# Optimal Submodels

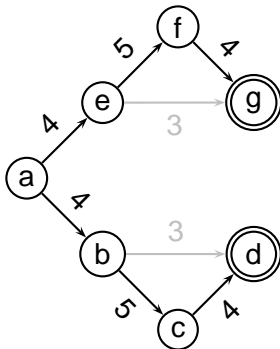
- $((V, E'), g', T)$  is *target submodel* of  $((V, E), g, T)$  if  $E' \subseteq E$  and  $g' = g|_{E'}$
- $((V, E'), g', T)$  is *optimal target submodel* of  $((V, E), g, T)$  if
  - $((V, E'), g', T)$  is target submodel of  $((V, E), g, T)$
  - all walks from arbitrary  $x$  into  $T$  are optimal
  - $T$  is reachable from every node  $x \in V - T$
- goal: *refine* given target model to an optimal target model

# Refinement Algorithms

- refinement in case of cumulative dioids by Dijkstra-like algorithm
- key point: prolonging a path can not improve its cost
  - recall  $ab \sqsubseteq a$
- in general case by Floyd-Warshall-like algorithm
- in the absence of negative cycles
  - cycles with cost  $\sqsupseteq 1$



optimal submodel for  
shortest paths



optimal submodel for  
maximum capacity paths

# Definition

$B \subseteq V_1 \times V_2$  is a *bisimulation* between two graphs  $(V_1, E_1)$  and  $(V_2, E_2)$  iff

- $Dom(B) = X_1$  and  $Cod(B) = X_2$
- $v_1 B v_2 \wedge v_1 E_1 w_1 \Rightarrow \exists w_2 : w_1 B w_2 \wedge v_2 E_2 w_2$
- $v_2 B^\sim v_1 \wedge v_2 E_2 w_2 \Rightarrow \exists w_1 : w_2 B^\sim w_1 \wedge v_1 E_1 w_1$

relational definition:

- $B^\sim; E_1 \subseteq E_2; B^\sim \wedge R; E_2 \subseteq E_1; B$

additional requirement: respecting edge labels

# Coarsest Bisimulation

- bisimulations between  $G$  and itself are closed under
  - union,
  - composition, and
  - taking the converse
- identity is a bisimulation between  $G$  and itself
- existence of a *coarsest bisimulation equivalence on  $G$*



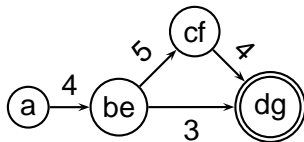
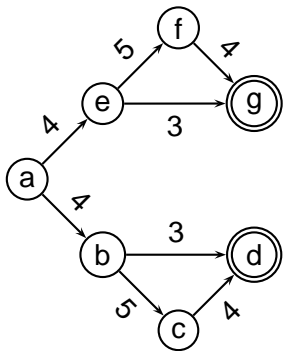
# Compatible Bisimulations

- bisimulation equivalence  $B$  respects partition  $V = \dot{\bigcup}_{i \in I} V_i$  if every  $V_i$  is the union of suitable equivalence classes of  $B$
- for every partition of  $V$  exists a coarsest respecting bisimulation
- here main interest in bisimulations respecting  $\{T, V - T\}$

# Quotient Graph

- for a bisimulation equivalence  $B$  and a graph  $G = (V, E)$  the *quotient*  $G/B = (V/B, E/B)$  is defined by
  - $V/B$  is the set of equivalence classes of  $B$
  - $(v/B, w/B) \in E/B \Leftrightarrow (v, w) \in E$
- $G/B$  has in general a smaller node set than  $G$
- *coarsest quotient* respecting  $T$  induced by coarsest bisimulation respecting  $\{T, V - T\}$

# Example Quotient Graph



# Algorithm Idea

- idea: refine the quotient and expand the solution
- missing: expansion operation
- solution: for a subgraph  $(G/B)' = (V/B, (E/B)')$  of  $G/B$  define the *expansion*  $(G/B)' \setminus B = (V', E')$  by
  - $V' = V$
  - $(v_1, v_2) \in E' \Leftrightarrow (v_1, v_2) \in E \wedge (v_1/B, v_2/B) \in (E/B)'$

# Algorithm

given : target model  $M$

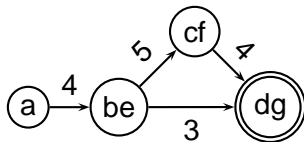
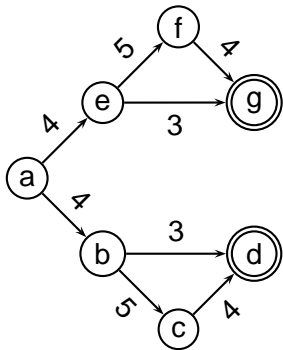
compute the coarsest quotient  $M/B$  of  $M$

compute an optimal submodel  $(M/B)'$  of  $M/B$

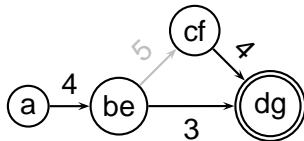
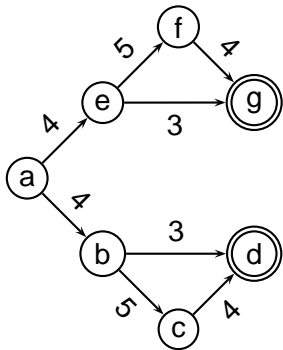
compute the expansion  $(M/B)' \setminus B$

output:  $(M/B)' \setminus B$  is an optimal submodel of  $M$

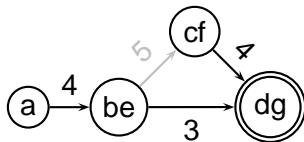
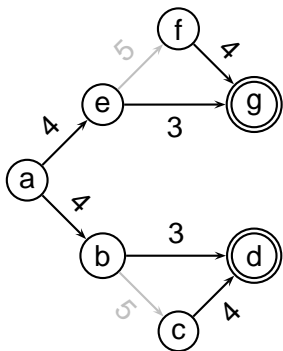
# Example Execution for Shortest Paths



# Example Execution for Shortest Paths



# Example Execution for Shortest Paths





# Runtime Considerations

- computation of coarsest bisimulation/quotient in  $\mathcal{O}(|E| \cdot \log(|V|))$  (Tarjan/Paige)
- runtime of Dijkstra-like refinement:  $\mathcal{O}(|V| \cdot \log(|V|) + |E|)$
- runtime of Floyd-Warshall-like refinement:  $\mathcal{O}(|V|^3)$
- speed up possible for non-cumulative dioids
- depending on the structure of the model

## Further Work

- hunting other problems solvable via bisimulations
- algebraic foundation
- application of ATPs

